

CANDY LAND

BLUEY



CONTENTS

6 partsheet pawns • 6 plastic bases •
44 cards • 1 partsheet magic xylophone •
gameboard

3+

G1014



ADULT ASSEMBLY
REQUIRED.

OBJECT OF THE GAME

Wackadoo—jump in with Bluey for a wonderful, family-filled journey. Stop at your favorite outdoor spots for amazing adventures as you race the others home for the first slice of pavlova.

THE FIRST TIME YOU PLAY

Remove the pawns and the Magic Xylophone from the partsheet. Then, place the pawns on their bases, like this:

Please responsibly dispose of waste.



SET UP

1. Shuffle the cards. Place them in a pile next to the gameboard, facedown.
2. Choose a character and place them at the beginning of the road. Who will you be?



DAD



MUM



BLUEY



BINGO



MUFFIN



SOCKS



LET'S PLAY!

The youngest player goes first.

ON YOUR TURN

1. Draw a card.

There are four types. Which did you draw?

ONE COLOR



Move forward to the **NEXT** space that matches the color on your card.



DANCE MODE

Move forward to the **NEXT** space that matches the color on your card. Then, everyone gets up—it's **DANCE MODE!**

DOUBLE COLORS



Hooray—a double jump! Move forward to the **NEXT** space that matches the color on your card—then do it again.



SWEET TREAT

Move forward (or backward) to the **NEXT** space that matches the sweet treat on your card.

Remember:

- If someone is already on the space you need to land on, move forward to the **NEXT** space of that same color.
- For safety, always follow the Rules of the Road. See below.

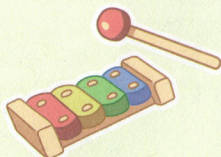
2. Play passes to the left.

RULES OF THE ROAD



SHORT CUT

Hooray—a short cut! Follow the arrows and move to the matching color space at the other end.



MAGIC XYLOPHONE

When you land on a Magic Xylophone space, grab the Magic Xylophone. Point it at another player. They must **FREEZE** for 5 seconds—and then skip their next turn.

WIN!

Be the first to arrive at
Bluey's Home!

*Note: Any color card will
allow you to land here.*



MORE WAYS TO PLAY



For younger players: If you draw a Sweet Treat card that's behind you on the Road, don't move backward. Instead, you get to draw again.



For older players: On each turn, draw two cards. Then, choose which card you want to use.



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